

# DEVELOPMENT OF A WIRELESS SENSOR NETWORK FOR STRUCTURAL HEALTH MONITORING

Advisor: Prof. Paolo E. Gamba

Co-Advisor:

Dott. Emanuele Goldoni

Master Degree Thesis of: Marco Beltrame

358880/27



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### Introduction: wireless sensor networks



### **WIRELESS NETWORKS**

#### **ADVANTAGES**

- Costs
- Mobility
- Flexibility

#### **DISADVANTAGES**

- Battery Consumption
- Reliability
- Security

### **A WIRELESS SENSOR NETWORK:**

consists of a large number of node:

- deployed in the environment
- equipped with sensors
- provisioned with short-range wireless communication capabilites
- battery-power







### **Types of motes and WSNs' topology**

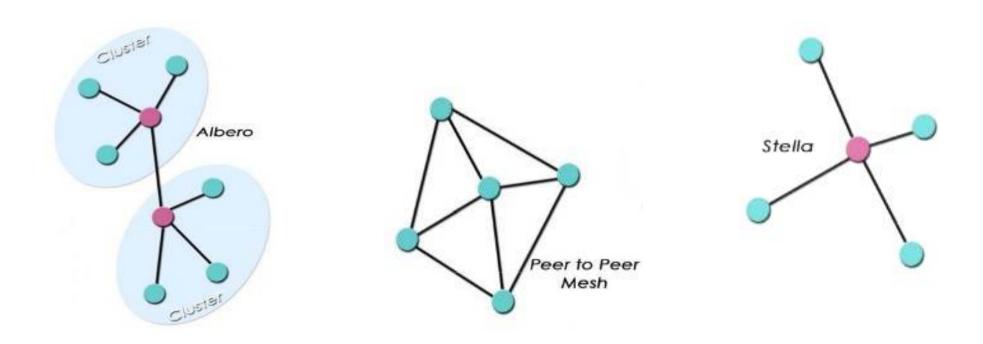


#### **TYPES OF MOTES**

- Mote gateway
- Mote sensor

### **TOPOLOGY OF WSNs**

- Star
- Mesh
- Tree











### **APPLICATIONS:**

- Monitoring
- Supervision
- Control

### SHM (Structural Health Monitoring)

- Measurement of vibrations
- Experiments in the world



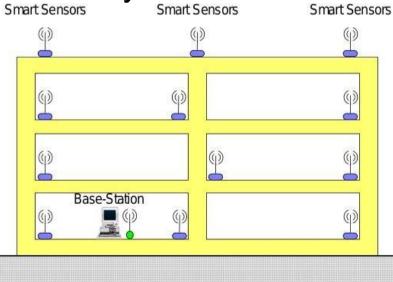


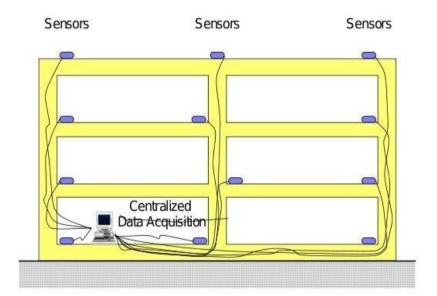


# Introduction: EUCENTRE and W-TREMORS

#### EUCENTRE (NON-PROFIT FOUNDATION)

- Applied research in the field of seismic engineering
  - Simulations on real buildings
  - Analytical models





### **W-TREMORS**

- Platform was engineered and implemented:
  - Ex-novo
  - Alternative to existing wired system
  - Wireless Tremors vibRation and Earthquakes MonitoRing



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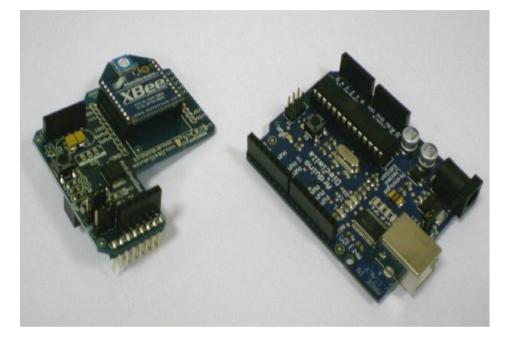
# Introduction: models and standard motes

#### **TYPES OF HW**

- Motes with integrated sensors.
- Motes that use a small O.S. etc...

### THE PLATFORM SQUIDBEE

- Arduino board with ATMega168 processor.
- Radio XBee of DiGi.
- SquidBee: is a platform that is not designed for SHM.



• Sensor used is a Kistler's accelerometer.

### **COMUNICATION PROTOCOL 802.15.4**

- Physical layer
- MAC layer





## **W-TREMORS: restraints and requirements**

#### REQUIREMENTS OF THE PLATFORM

- Synchronization
- Absence of collisions
- Real-Time
- Certainty on sender's ID

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#### CONSTRAINS OF THE PLATFORM

- Mono-task
- CSMA/CA at MAC layer
- Trasmission's time
- Maximum resolution is ms





### **W-TREMORS: synchronization**

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#### **SYNCHRONIZATION**

#### LATENCY ERROR

- Managing latency errors of each motes
- Managing synchronization of the whole platform.

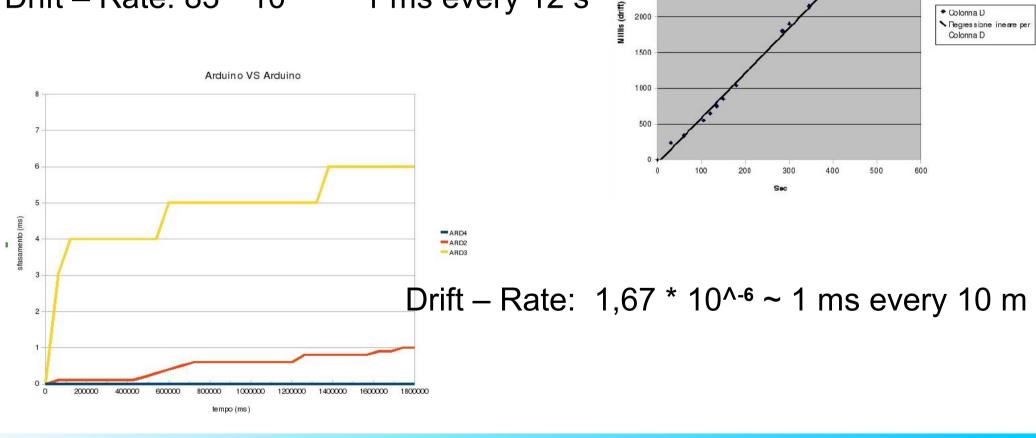
- Send-time
- Access-time
- Propagation-time
- Receive-time





### W-TREMORS: drift

- Changes of physical clock.
- Drift Rate: measurement unit. •
- Drift Rate: 83 \* 10<sup>^-6</sup> ~ 1 ms every 12 s



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Arduino's clock drift

4000

3500

3000

2500

2000





Colonna D

Negressione in eare per Colonna D

### **W-TREMORS: global synchronization**

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#### SYNCHRONIZATION ALGORITHMS FOR WSN

- RBS (Reference Broadcast Synchronization)
- TPSN (Timing-sync Protocol for Sensor Network)
- FTPS (Flooding Time Synchronization Protocol)

### ALGORITHMS USED FOR W-TREMORS

- Star typology
- RBS
- Without reference (is single hop!)
- Motes wait broadcasting signal



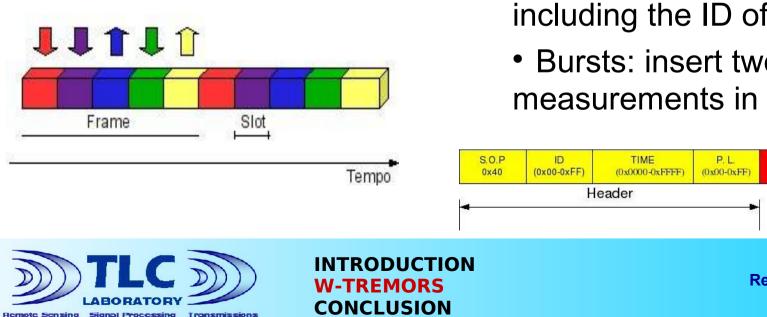


### W-TREMORS: TDMA e Bursts



### **TDMA BUILT AT THE APPLICATION LAYER**

- Define transmissions' time-slot for each motes.
- Schedule the use of the channel.
- Reduces collisions.



### PROBLEM

- Displacement due to drifts results in:
  - Delays of trasmissions
  - Unrecognizable packages.

### **SOLUTION**

- Build an application-layer PDU including the ID of the mote
- Bursts: insert two or more measurements in a single PDU





E.O.P

(0x0A e 0x0D)

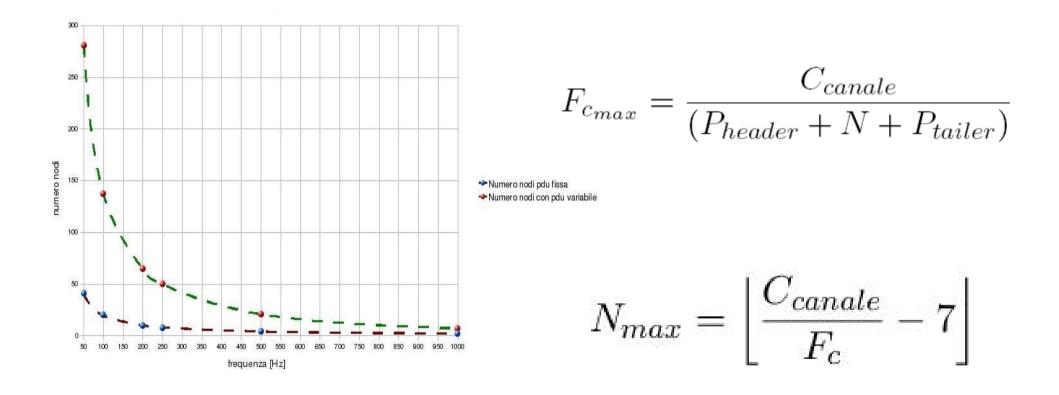
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### **W-TREMORS: Bursts**



#### **ADVANTAGES**

- Less PDU sent by each node
- More motes are allowed inside the sensor network



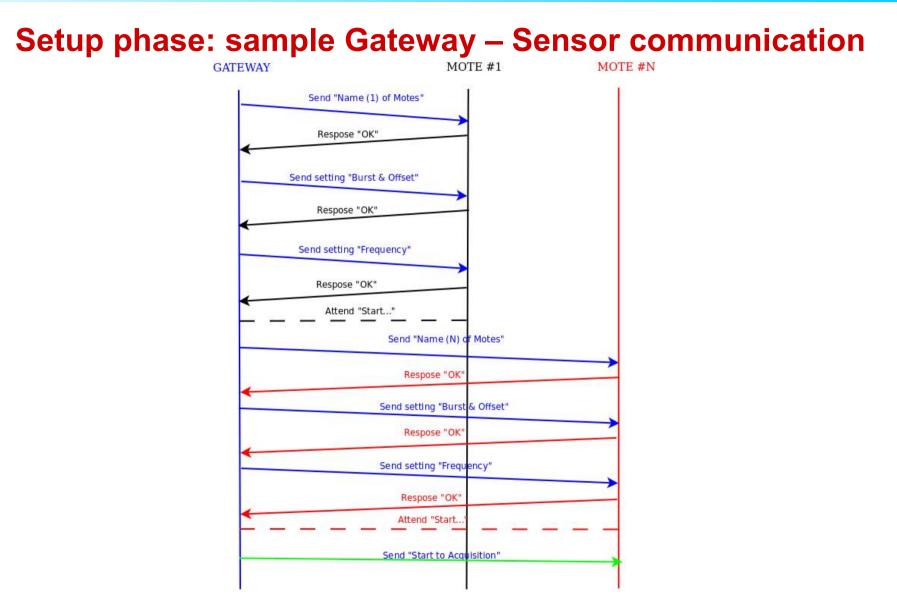


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### **W-TREMORS: network setup**







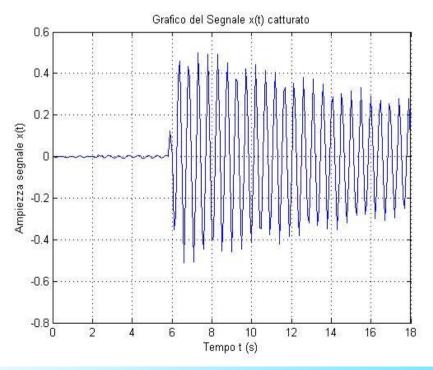


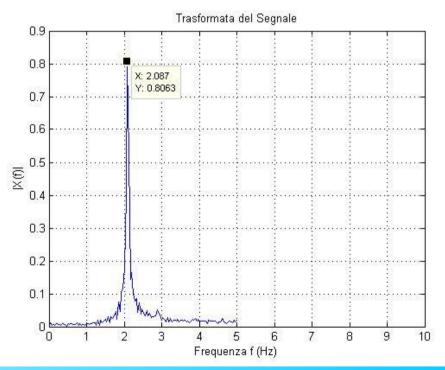


### W-TREMORS: test at EUCENTRE













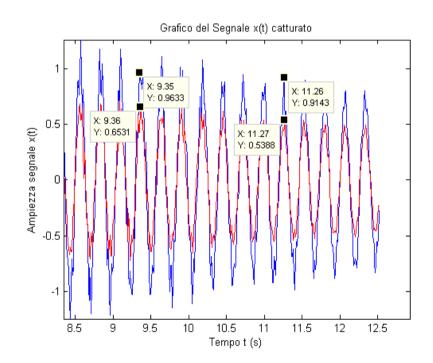
### W-TREMORS: test at TLC lab (Mantova)

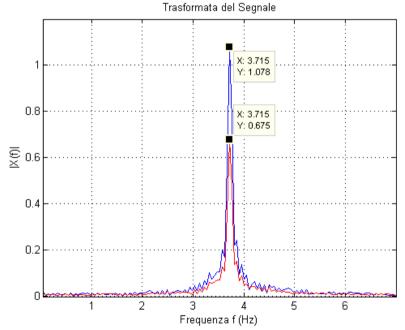
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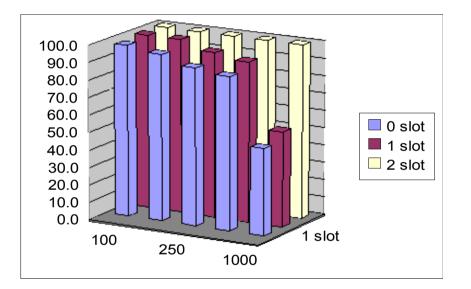




### **Conclusion: considerations**



• Need to add a guard band at high frequencies.



• Developed code is modular and open source

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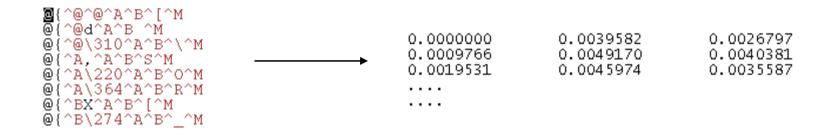




### **Conclusions: future developments**



• DataBase: improve and speed-up data extraction.



- Remote reset of node (now this is a missing feature)
- Engineering an external case for sensor nodes.

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# The End





